# High-Occupancy-Toll (HOT) lanes: potential benefits and modeling challenges

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#### Outline

• Case study (the "fast lane" to Tel-Aviv)

- Traveler choice models (LOGIT/VOT)
- Toll algorithms
- Basic stochastic model

• Departure time choice

## The "fast-lane to Tel-Aviv" package

- Dedicated bus lane
- High occupancy vehicles (HOV)

- Low occupancy vehicles pay toll (HOT)
- Auxiliary lane
- Carpool parking lot
- Free parking & downtown shuttle

#### Dates and costs

- Government decision: 1997
- Construction started: January 2009
- Opened to the public: January 7, 2011

- Construction cost: 300-500 MNIS (~150 M\$)
- BOT winning offer: -182 MNIS (~ -50 M\$)
  i.e. operator pays the government

**Toll system specifications Public statement**: one lane (of three) will carry half of the people and quarter of the vehicles.

**Contract**:

Speed above 70 km/h Flow above 1600 vehicles per hour ↓

**Real-time responsive toll** 

## The location



#### The corridor



### The corridor



#### The corridor



# The corridor: 13 km length



### Entrance and exit











#### Entrance rules

- Public transport, mainly busses, 200/h
- HOV 4 (or 3) persons or more, 100/h
- Responsive toll: 7-75 shekels (~2-20\$)
- E-toll (zero delay) for registered users

Manual HOV inspection and cash toll booths



#### Access control at wide cross sections





#### Typical cross section with rigid barrier





#### "Soft" access control at the bottleneck

Pictures taken from the west bridge



# The parking lot



# The parking lot



### The downtown shuttle



#### The downtown shuttle



### The downtown shuttle



# The parking lot



In the first months, on a typical day **by 12:00AM** there were about **900 vehicles** in the parking lot

## Before





## After (Thursday, June 16, 2011)











### **Research Motivations**

- The use of high-occupancy-toll (HOT) lanes increases continuously.
- A key challenge in HOT operation is how to set the tolls.
- Variability in travel demand creates additional complexity.
- A successful tolling scheme, whether fixed or timevarying, must be robust to changes in travel demand.

# Case Study Facility

- Freeway with two lane groups: general purpose (GP) lanes, and a managed lane.
- Managed lane scenarios: GP (Base), HOV or HOT.
- Bottlenecks exist at the downstream end (deterministic point queue model).



### **Case Study Inputs**

	Average	7:00-	8:00-	9:00-
	Occ.	8:00	9:00	10:00
LOV	1.2	6300	5100	3900
HOV	4	600	600	600
Transit	40	300	300	300
Total		7200	6000	4800

HOT capacity: 1800 vphpl; GP capacity: 2100 vphpl; Length: 10 km; Free flow speed: 100 km/h. Modeling Travelers' Lane Choice LOGIT (conventional):

• Assumes choice probability is dictated by an i.i.d. random additive cost component per route, due to imperfect information for example.

#### Value Of Time – VOT (proposed):

- Assumes primary variation in lane choice is due to VOT distribution (e.g. Burr).
- The proportion of travelers choosing the HOT lane is exactly the proportion of travelers whose VOT exceeds the current ratio of cost to time difference.

#### **VOT-Based Distribution**

Burr Distribution: Used to model household income distribution in a population









#### HOT lane usage and time saving







#### Revenue



### Stochastic Context

- Focus on demand uncertainty.
- Assume non-correlated day-to-day demand uncertainties.
- Implementation:
  - Arriving flow per minute is an independent random variable
  - ➢ Normally distributed.
  - $\succ$  The mean is determined by the time of day.
  - Scenario-specific Coefficient of Variation (CV).
- Assume a deterministic traffic flow model.

# **Dynamic Tolling Schemes**

- 1. Fixed tolls (constant across time)
- 2. Pre-scheduled full-utilization tolls based on the mean demand values (**FU-M**).
- Real-time density-modified full utilization toll (FU-DM). Tolls are set in ignorance of the current demand value, but modified based on the number of vehicles in the HOT lane.
- Perfect information full-utilization tolls (FU-PI), where the demand realization is known to the operator before tolls are set.



Time (min)

#### **Expected Average Person Travel Time**



#### Performance Measures (Stochastic)



# **Departure Time Choice Model**

- Travelers are either "strategic" or "captive"
- Captive drivers can only use the GP lanes. Their demand can be stochastic.
- Strategic drivers can choose between GP lanes and the HOT lane. Their demand is deterministic.
- Strategic drivers are divided into discrete "classes" by VOT and target arrival time.
- 1 min early arrival penalty = 0.5 min travel time
- 1 min late arrival penalty = 1 min travel time
- Two-stage decision process: departure time in view of expected generalized cost, lane by revealed conditions.

# Scenario

- Overall demand profile equivalent to case without departure time choice.
- Captive demand C.V is 0.4.
- 10 discrete VOT values, representing percentiles (counted from the top) according to Burr distribution.
- Target arrival time resolution is one minute.
- Full utilization toll schemes: Perfect Information (PI); Mean (factor=1.0); Density Modified (DM, factor=5).
- 300 MSA iterations of departure time choice.

# Main Metrics

Metric	All GP	<b>Fixed (\$30)</b>	Mean	DM	PI
AVTT	19.6	21.8	17.9	17.7	17.5
APTT	20.1	13.8	10.5	10.4	10.3
ANTD	24.1	22.7	18.3	18.1	17.9
Revenue ( $\times 10^3$ )	0	144	143	146	140

AVTT: Average vehicle travel time APTT: Average person travel time ANTD: Average non-transfer disutility Calualtions are based on 200 Samples

#### **Travel Time Profile**



#### **Travel Time Variability**









#### Arrival time mismatch by lane and VOT



## Conclusions

- HOT lanes are a promising option for Pareto improvements of freeway corridors.
- A fixed toll value (24/7) may achieve a decent portion (2/3 in the examined case studies) from the theoretical potential benefit in terms of average passenger travel time.
- Pre-determined toll profile can handle reasonably well non-trivial uncorrelated demand uncertainties (up to CV=0.3).
- Departure time choice reduces real time toll elasticity.