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ETH Zurich - D-BAUG - IVT - Staff

Land Use Transportation Models: Applications to Greater London

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Outline

- LUTI Models: A Little Bit of History, Early Graphics Interfaces, and the Tyndall Model
- SIMULACRA: ARCADIA and SCALE Projects
- Requirements: The Model Design: Models Flows:
 Physical Movements, Money & the Residential Model
- The Visual Template: The Desktop Model: Running It
- Building a Web-Based Model Interface
- Data Bases: Location, Interactions & Networks
- Current Challenges for Immediate Developments
- The SIMULACRA Web Applications





LUTI Models: A Little Bit of History, Early Graphics Interfaces, and the Tyndall Model

Early models: CATS 1955: The 1960s Models

Largeness, remoteness from users, crude representation, limits on computation, poor links to policy

Lack of understanding of model outcomes

Statics versus dynamics – semi-dynamic models but most operational models predicated in terms of equilibrium and as we have seen, the most developed are structured in terms of a dynamic equilibrium

Disaggregation of sectoral activities





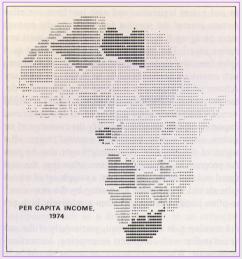
Early attempts at Visualisation: Traffic Flows in CATS, and Schmidt's model of the growth of East Lansing 1967

Harvard Lab: SYMAP – Symbol Mapping Systems, 1967-1970

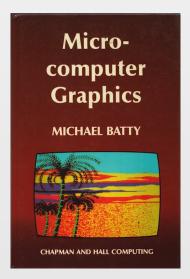
Early cathode ray displays, 1960

Apart from some SYMAP applications, my own attempts began in the early 1980s with the Melbourne Model

















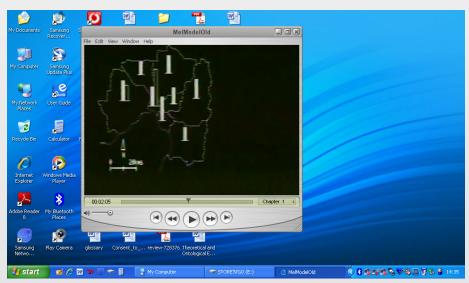




I didn't work on these models as such from about 1982 onwards as I got into fractal type stuff with Paul (Longley) but I did develop quite a lot of visualisations really for demo and teaching purposes

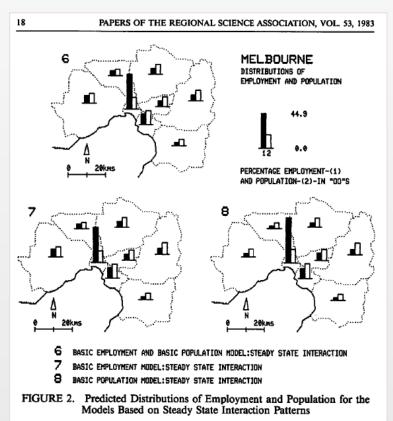
Early version of Melbourne model in 1982 and then development of a WATFor77 version in 1986

The Melbourne Version is primitive and not nice to look at because we attached a video to the raster display device









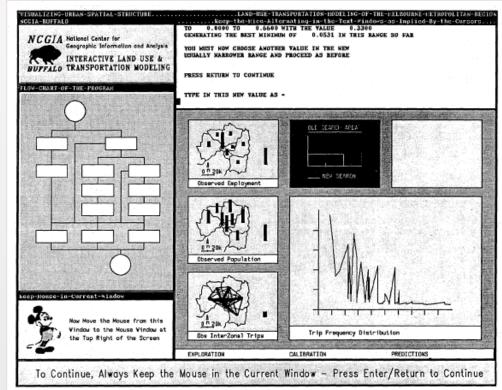


Figure 6. Progress in calibrating the model using dichotomous search.

From a VAX Terminal – A Raster 1982 | From a Sun Workstation – Simple Windows - 1991

I don't have time to show the 1986 demo – but it still runs under DOS on this laptop





And bringing it all more up to date:

We began the current wave of urban models which led to SIMULACRA the model system I am talking about today with our application to climate change in the Tyndall Model where one of our guiding principles was to communicate the model as easily and as effectively as possible to our stakeholders

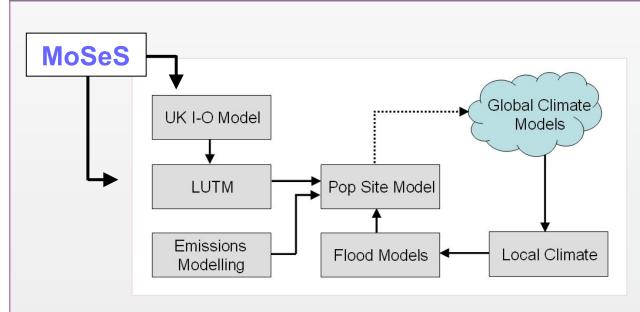
These were largely policy analysts and had some expertise in climate change problems and some knowledge of models of various kinds but not any one particular model

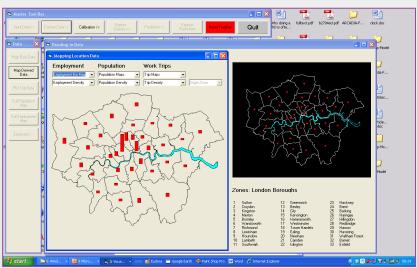
We also needed to communicate these ideas to other modellers, such as the flood modellers, input-output people and so on

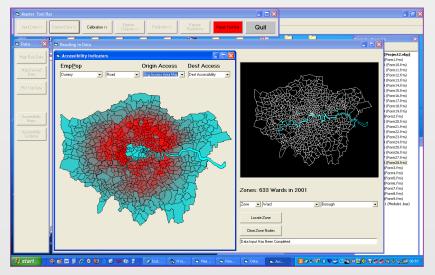
Hence our focus still on visualisation, besides the sort of complexity that these ideas portrayed which we believe requires visualisation at every stage of the process.





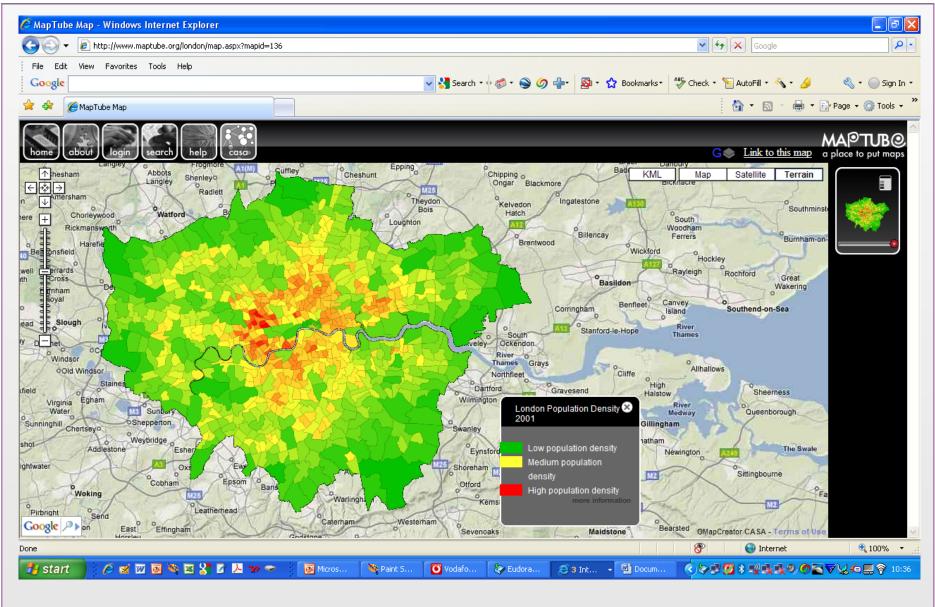












Go to www.maptube.org to see many maps of Greater London





The Model Interface

London and the Thames Gateway Land Use Transportation Model





Cities Research Programme

Tyndall°Centre

for Climate Change Research









This program is a rudimentary land-use transportation model built along classical lines which allocates population and employment to small zones of the urban system. It uses spatial interaction principles which bind the population sector (residential or housing) to employment sector (work or industrial and commercial) through the journey to work (work trips) and the demand from services (which loosely translate into trips made to the retail and commercial sector).

The model is being built for Greater London and the Thames Gateway at ward level - 633 in all - so that it can be used in a wider process of integrated assessment focussed on assessing the impact of climate change on small areas in this metropolitan region. In particular rises in sea level and pollution are key issues, and as such the model sits between aggregate assessments of environmental changes associated with global and regional climate change models and environmental input output models, and much more disaggregate models related to the detailed hydrological implication of long term climate change.

The programme enables the user to read in the data and explore it spatially, to calibrate the parameters of the model and explore its outputs spatially and to engage in various predictions ranging from the typical business as usual scenarios to much more radical changes posed limits on spatial behaviour which either result from climate change and, or mandated by government. The predictions and scenarios are intended to go out to 2100 and thus the model is largely designed as a sketch planning tool.

These various stages of the model contained in a master tool bar which is activated when the GO! button is pressed on this screen. The master tool bar enables the users to proceed through the various stages indicated and to display outputs in map and statistical form at any stage.

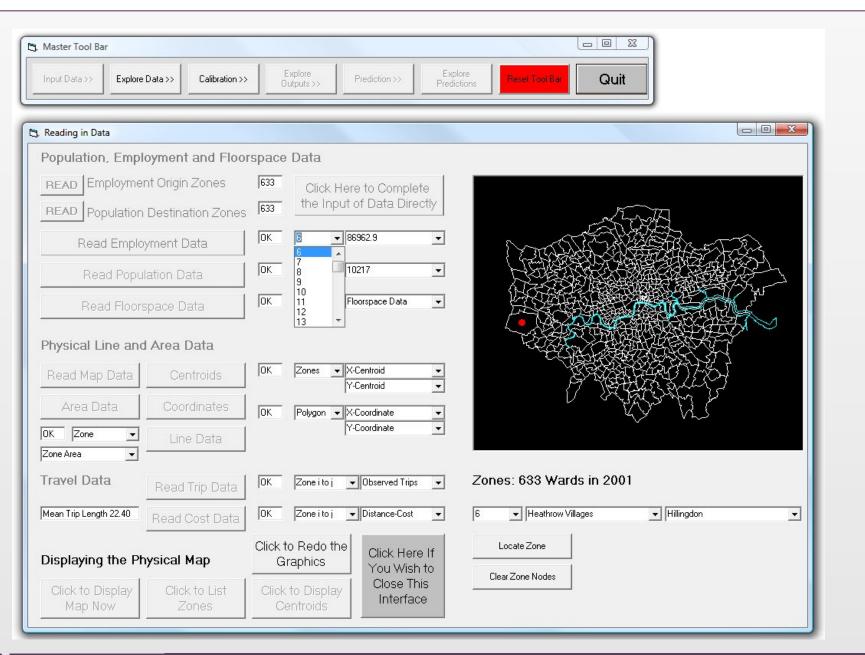






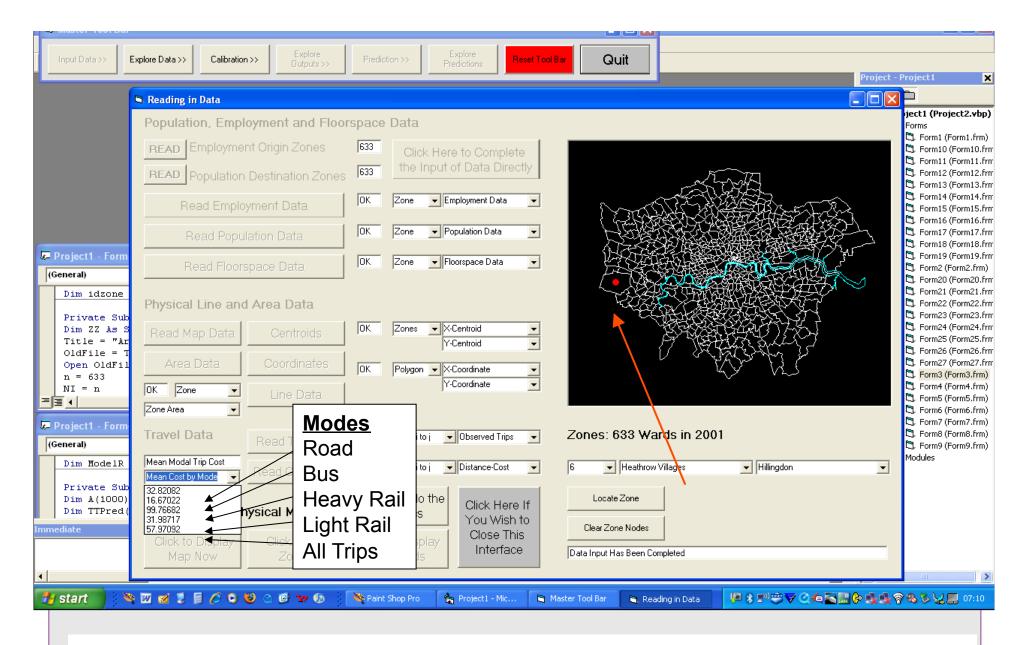








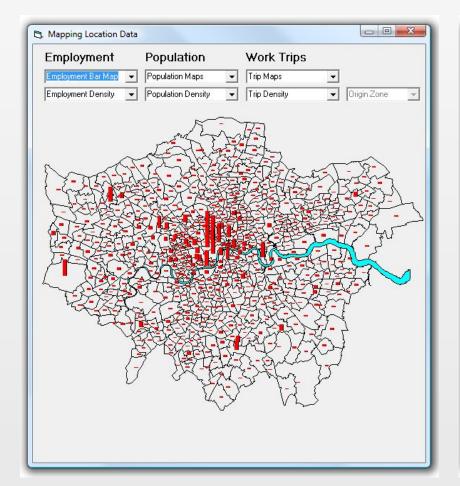


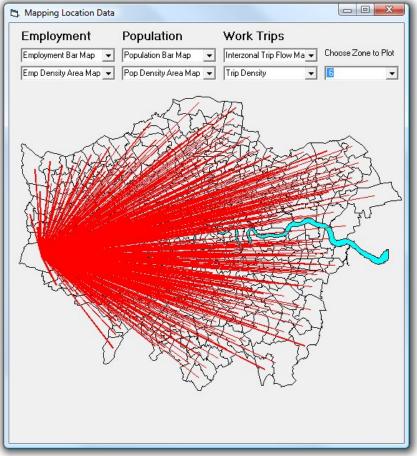


Road: 38%; Bus: 12%: Heavy Rail: 12%: Light Rail 19%; Other (Walk, Bike, Fly): 19%



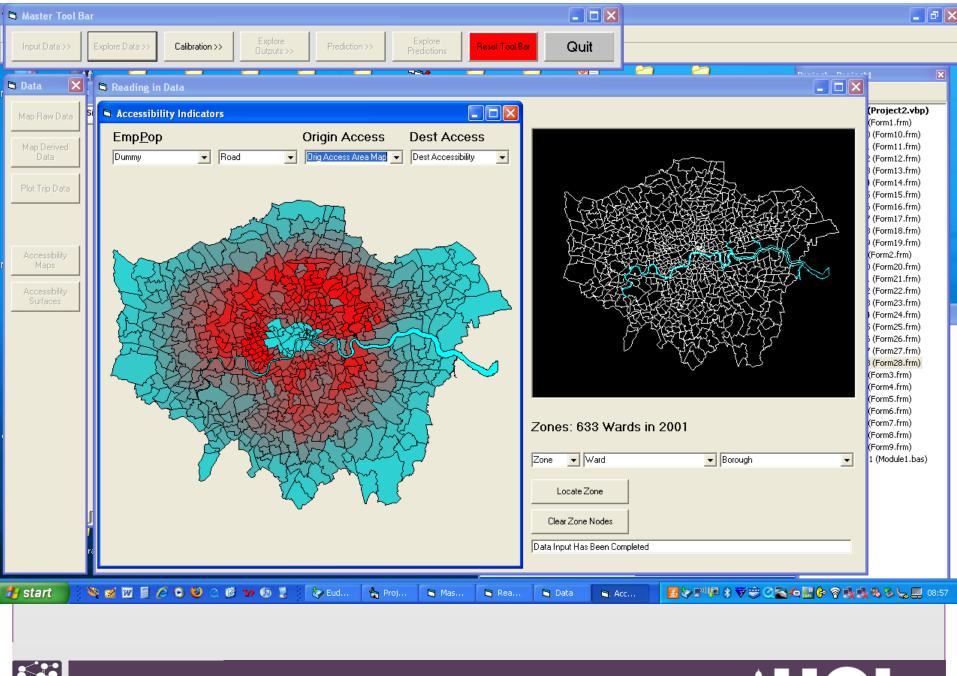










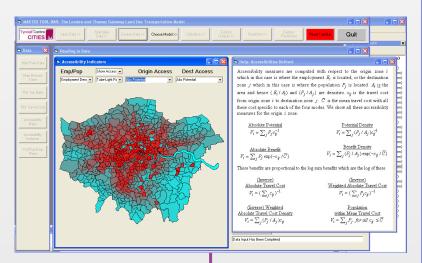


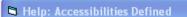




Accessibility from the LUTM model

Many different accessibility measures, 8 in all





Accessibility measures are computed with respect to the origin zone i which in this case is where the employment E_i is located, or the destination zone j which in this case is where the population P_j is located. A_i is the area and hence (E_i / A_i) and (P_j / A_j) are densities. c_{ij} is the travel cost from origin zone i to destination zone j. \overline{C} is the mean travel cost with all these cost specific to each of the four modes. We show all these accessibility

Absolute Potential
$$V_i = \sum_{i} P_j c_{ij}^{-1}$$

measures for the origin i zone.

$$\frac{\text{Potential Density}}{V_i = \sum_j (P_j / A_j) c_{ij}^{-1}}$$

$$V_i = \frac{\text{Absolute Benefit}}{\sum_j P_j \exp(-c_{ij} / \overline{C})}$$

$$\begin{aligned} & \frac{\text{Benefit Density}}{V_i = \sum_{j} (P_j \mid A_j) \exp(-c_{jj} \mid \overline{C})} \end{aligned}$$

These benefits are proportional to the log sum benefits which are the log of these

$$\frac{\text{(Inverse)}}{\text{Absolute Travel Cost}}$$

$$V_i = \left(\sum_{j} c_{ij}\right)^{-1}$$

$$\frac{\text{(Inverse)}}{\text{Weighted Absolute Travel Cost}}$$

$$V_i = \left(\sum_{j} P_j c_{ij}\right)^{-1}$$

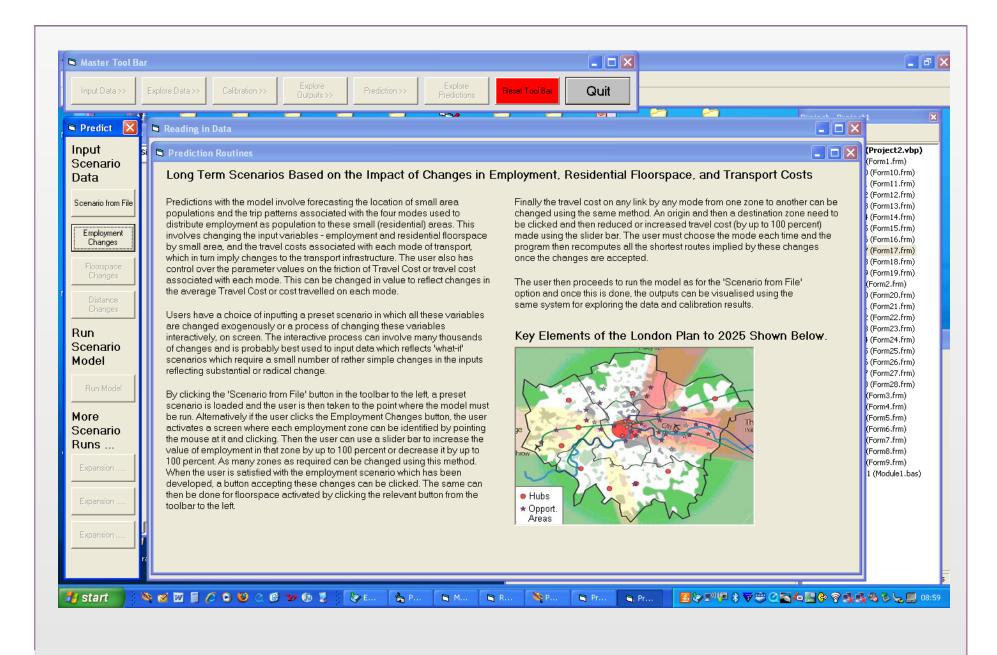
 $\frac{\text{(Inverse) Weighted}}{\text{Absolute Travel Cost Density}}$ $V_i = \sum_{j} (P_j / A_j) c_{jj}$

$$\frac{\text{Population}}{\text{within Mean Travel Cost}}$$

$$V_i = \sum_{j} P_j \text{ for all } c_{ij} \leq \overline{C}$$

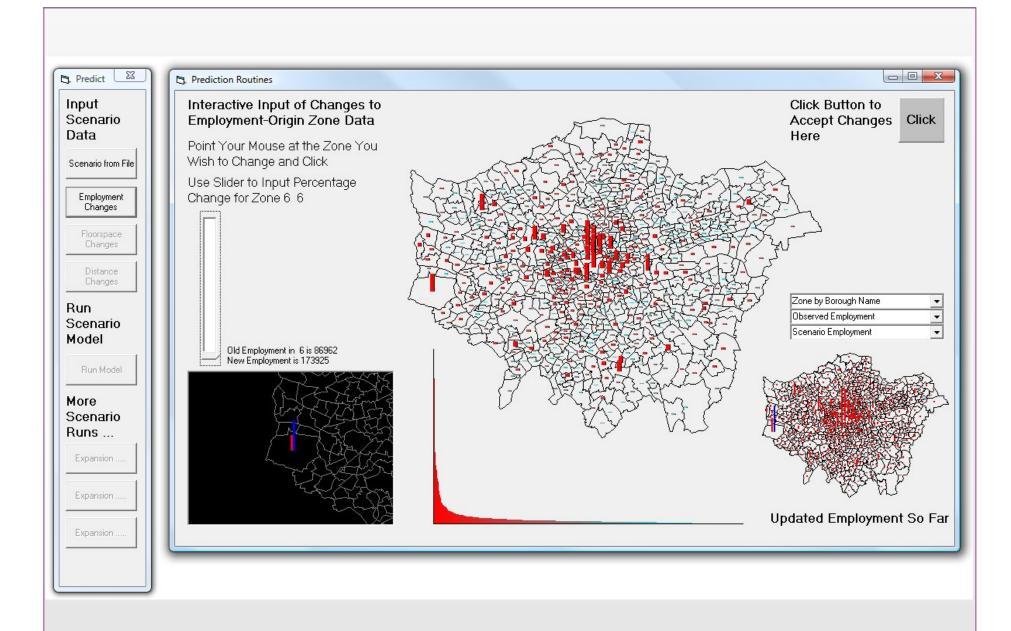






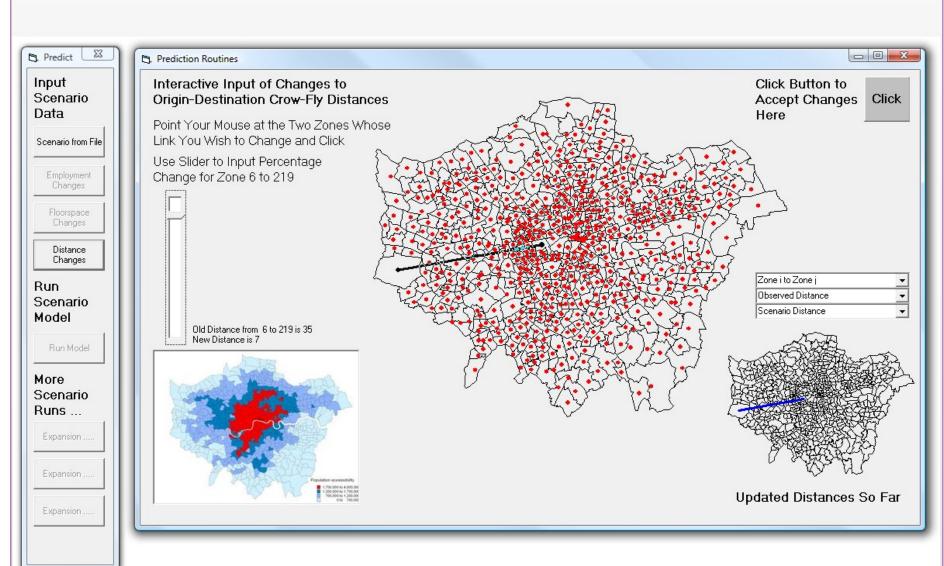










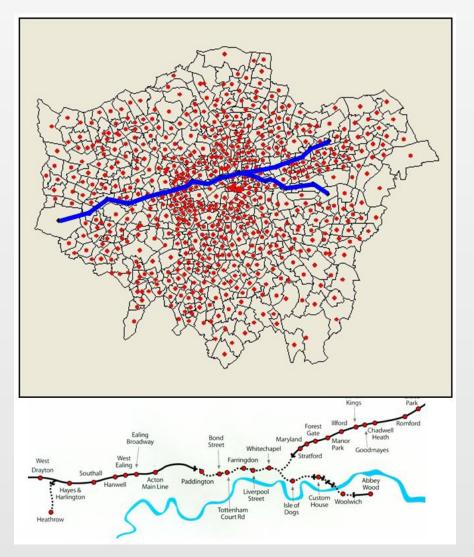


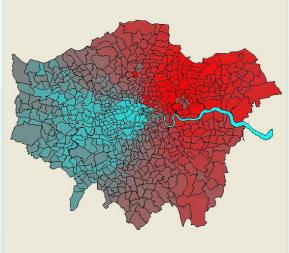
Let us <u>run</u> the model... I need to go to my folder...>>

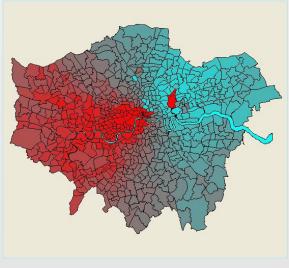




Testing the impact of Cross Rail-1

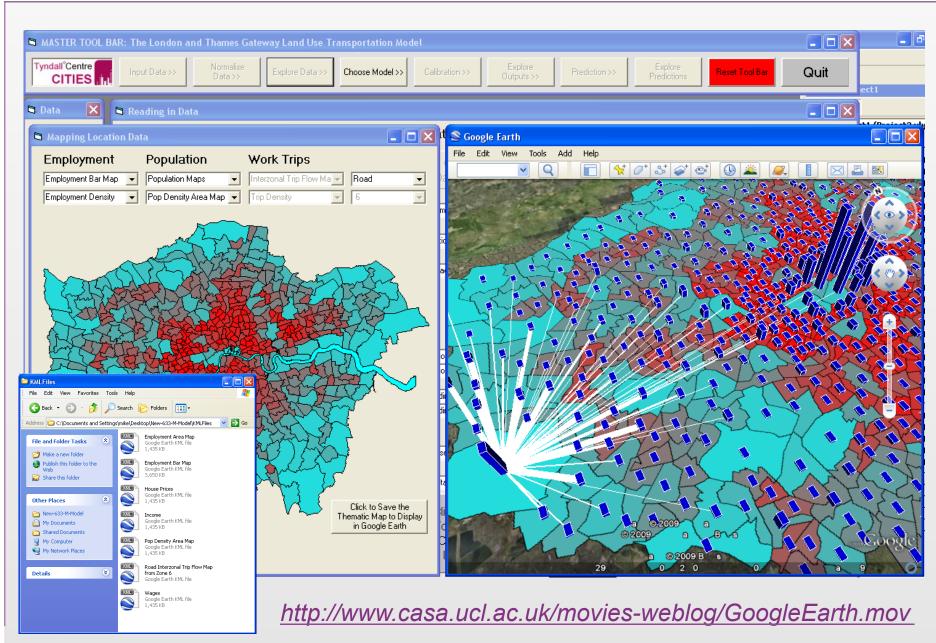
















SIMULACRA: ARCADIA and SCALE Projects

SIMULACRA¹ is a generic set of models that we are building for a series of projects, first the ARCADIA project that is an extension of Tyndall, and then for another EPSRC Project called SCALE which deals with energy change in large cities

We can develop lots of variants, which test the robustness of any approach while at the same time, enabling models to be tuned to the problem in hand.

But let me tell you essentially how these kinds of models are constructed and build on what Alan has told you in the last three weeks.

1SIMulation of Urban Landuse, And Commercial and Residential Activities





We want to be able to do the following:

- Alter and aggregate the zoning system quickly and easily, on the fly almost
- Alter by adding and deleting different model sectors, so for example running a model based on simply the retailing and other employment sectors without the residential and so on
- Subjecting the model to various kinds of physical constraints, at will and according to external policies
- Extending all sectors to not only predict endogenous activities but to also be subject to exogenous inputs of the same
- To interface the models easily and quickly with other sectoral models, particularly demographic and possibly more established transport models





Requirements: The Model Design: Models Flows: Physical Movements, Money & the Residential Model

We will now show the current model to present the logic of our framework. Our model has now been scaled up massively to include the outer met area – 1767 zones (33 – 633 – 1767)

It is now a three sector model, not simply a residential location model as it includes internal employment location, retail location and residential location

So far, we do not have modal split or any disaggregation of the sectors but we will have five modes and then probably 5 population categories and maybe 5 employment types in terms of occupations – in short the model will ultimately scale up to some 100 times the size of the current model





Journey from work to home
Generating population

Journey from home to shop

Generating employment

We have two or more sectors where each sector is build around a gravity or spatial interaction model

And the sectors are coupled

They forward and backward into one another





$T_{ij} = E_i \frac{D_j \exp(-\beta c_{ij})}{\sum_j D_j \exp(-\beta c_{ij})}$

$$S_{jk} = P_j \frac{D_k \exp(-\lambda c_{jk})}{\sum_{k} D_k \exp(-\lambda c_{jk})}$$

$$E_k = \sum_{j} S_{jk}$$
Journey from home to shop
Generating employment

Here are the detailed submodels

Journey from work to home

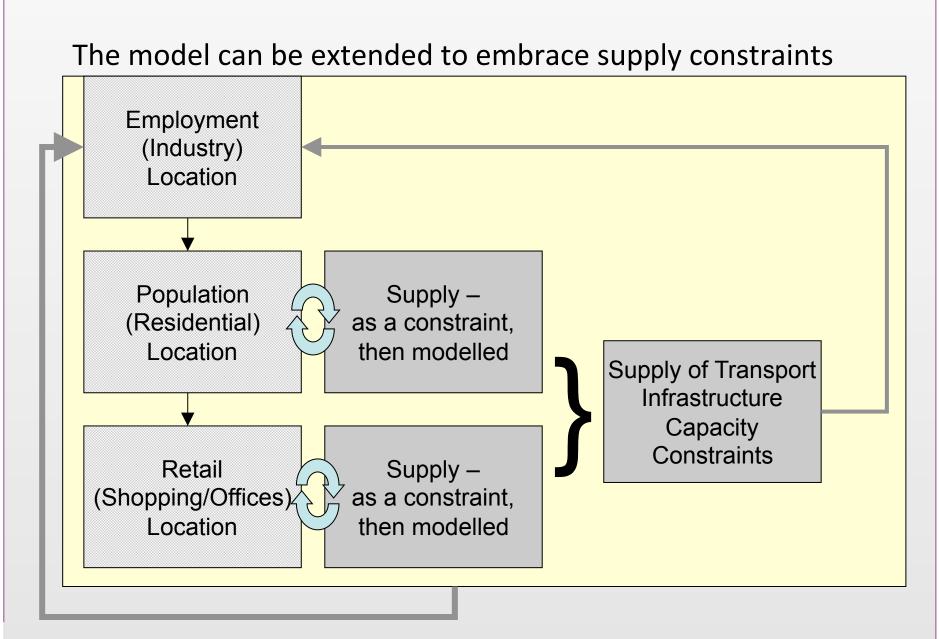


Generating population

Generating employment



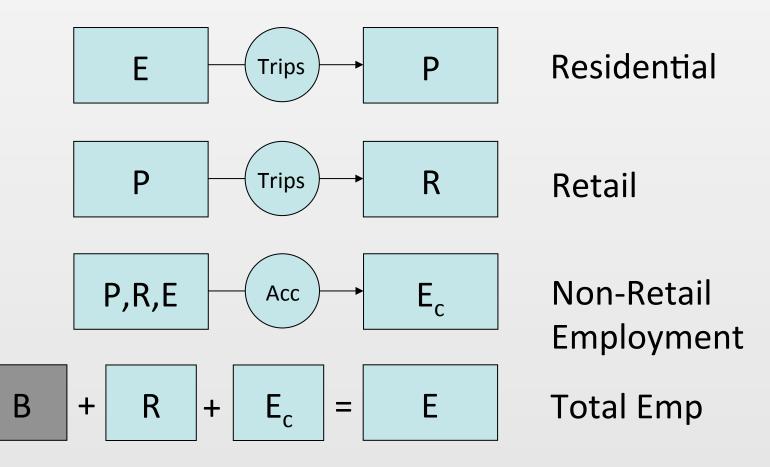








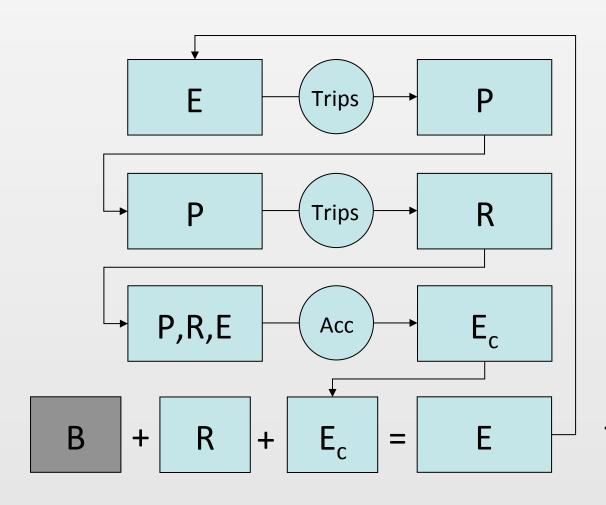
In fact it is easier to show the model structure as follows where we can see how we can elaborate it as a static or dynamic equilibrium model in terms of physical flows







We can now show many ways in which these modules might be connected into an equilibrium framework: this is just one.



Residential

Retail

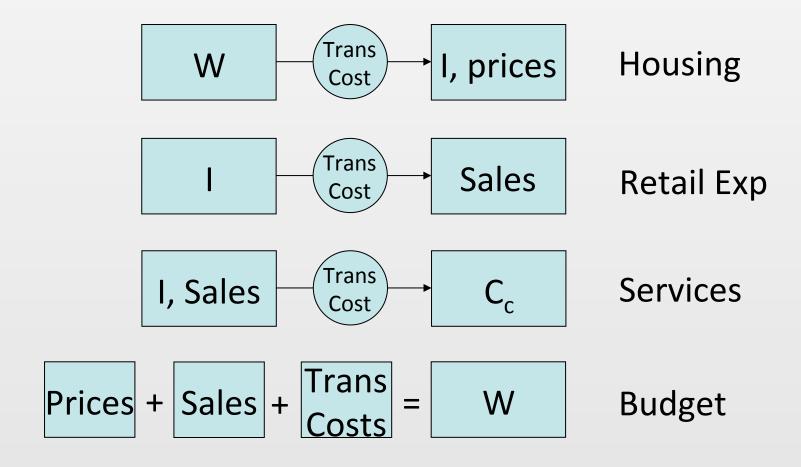
Non-Retail Employment

Total Emp





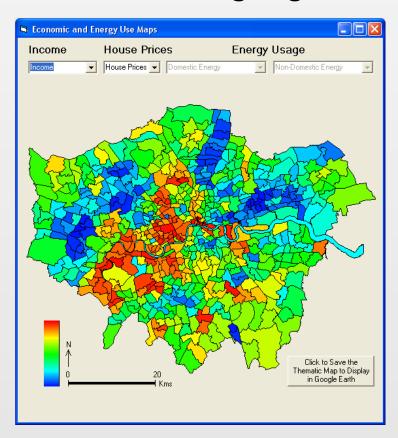
We can have also developed this model in money flows rather than physical flows with wages driving the process

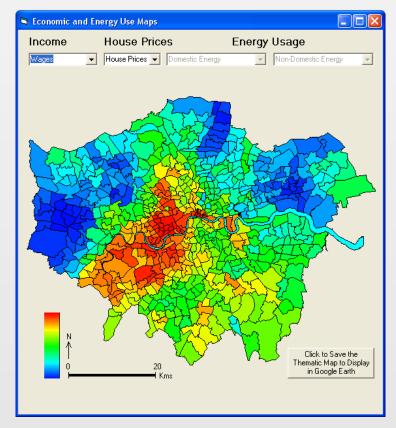






I want to just show very briefly the sort of data that we have in the money sector that is driving this variant of the model and also state the residential location equation so you have some sense of what is going on









And the model is formalised as

with travel as a difference or variance σ^2 between these two sets of costs. Then, the system must satisfy the constraint

$$\sum_{i} \sum_{j} T_{ij} [(h_i + t_i) - (c_{ij} + \rho_j)]^2 = \sigma^2$$
 (11)

The model that is generated from this constraint and which is the alternative residential location model in the current model variant is

$$T_{ij} = E_i \frac{A_j \exp(-\lambda [(h_i + t_i) - (c_{ij} + \rho_j)]^2}{\sum_i A_j \exp(-\lambda [(h_i + t_i) - (c_{ij} + \rho_j)]^2} , \qquad (12)$$

which is subject to the usual origin constraint, generating population from equation (2) with (12) replacing equation (1).





The Visual Template: The Desktop Model

Ok – let me quickly tell you our strategy – we are building a fully fledged model using state of the art software and various web–based interfaces which is highly visual and will be as fast as possible

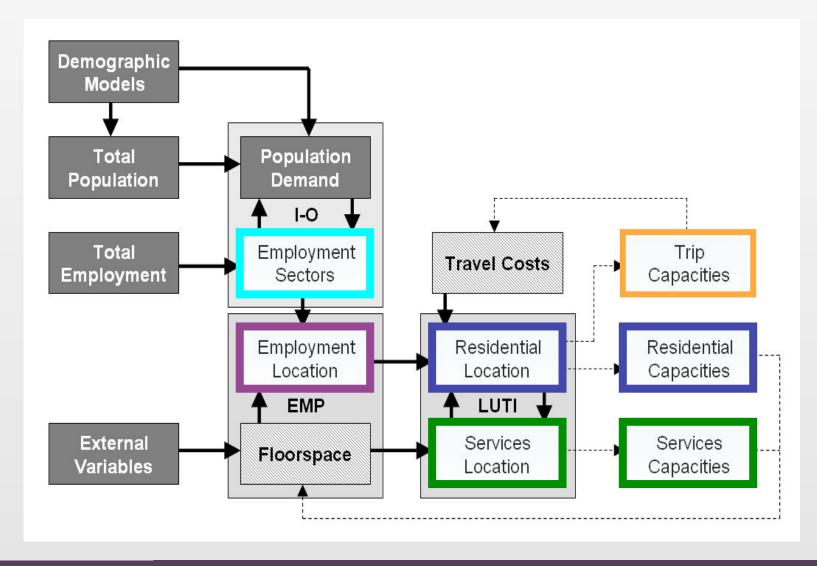
We are also building a mirror model on the desktop which is my contribution to the project and this is a one window minimal model which is for comparative purposes and to enable the bigger model to be tested

This is the model I will now show and then I will sketch the bigger application very briefly. Camilo in our group is developing this and he will then outline the web application.





The Structure of SIMULACRA







This is the order in which the operations take place

Sequence of Model Functions

Activity Totals Map Graphics Parameter Values

Goodness of Fit Statistics: Deviations & r²

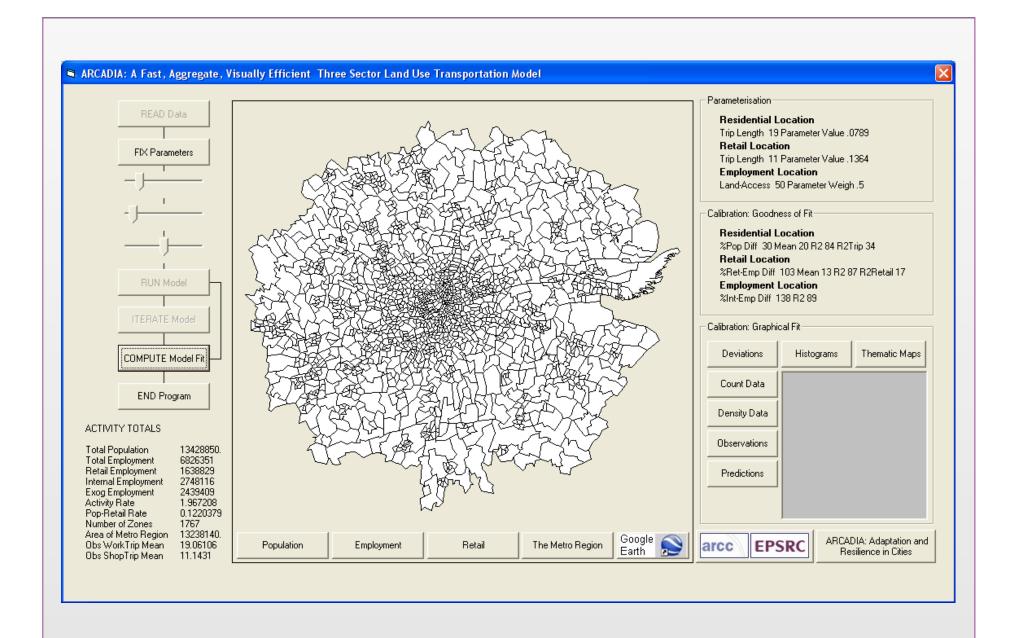
Graphical Functions

Graph Data

Logo



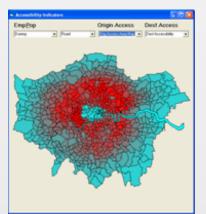


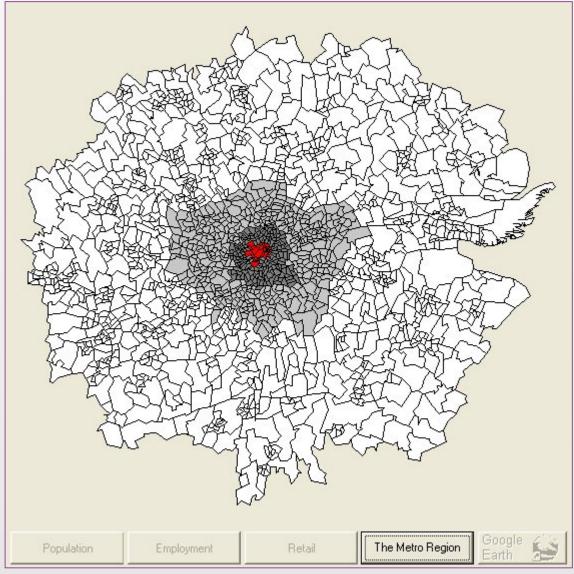








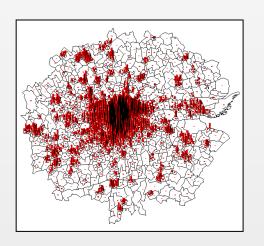


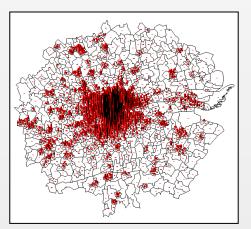


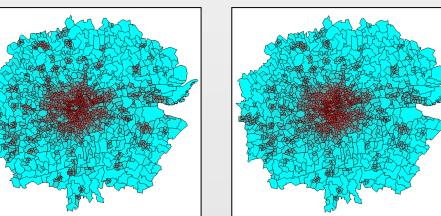


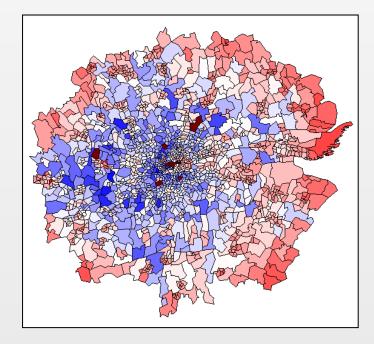


Here are some sample outputs – I will run the model as speed is important – here goes





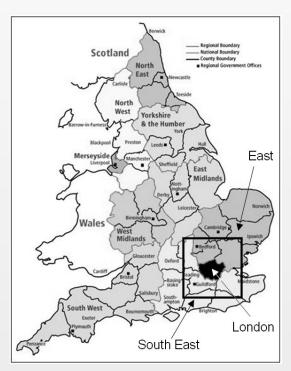




Ok I will run the model from here – in fact I need to go to the file

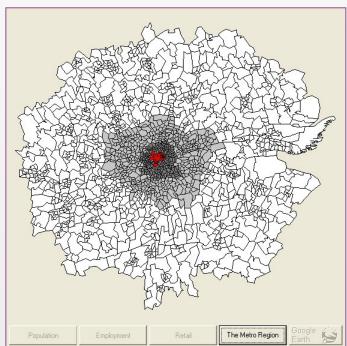


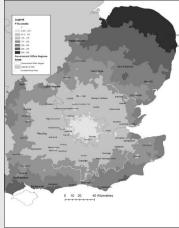


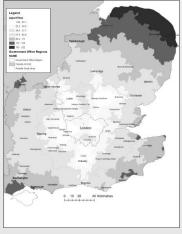










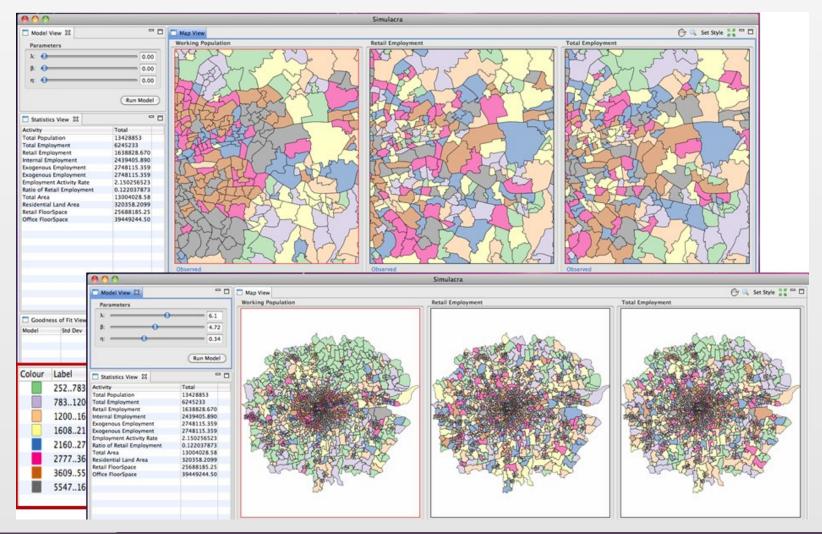






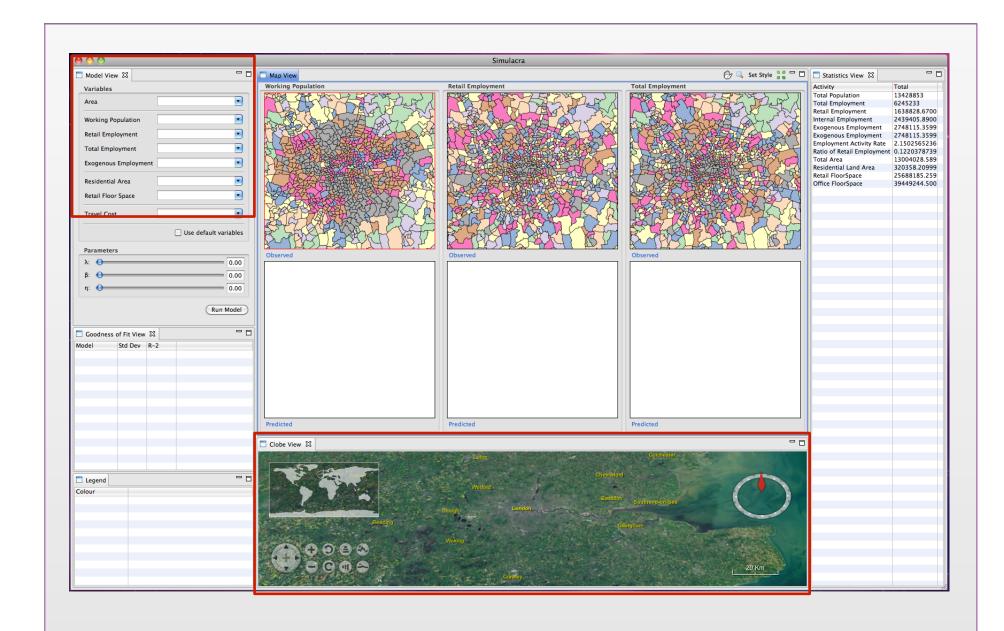


And here are some screen shots from the desktop version of this ultimately to be a web based application – on Mac and PC













Data Bases: Location, Interactions & Networks

We have a big problem in getting the networks sorted out for the aggregate model as these networks are at a very fine scale

We need them to be at a coarser scale for the model as we need to do all the assignment and capacity checking at the level of the model

This is a long standing issue, we know, but we cannot afford to move down the local fine scale level to do the assignment of trips to the network because this would simply destroy our basic principle of accessibility of the model to users and also the speed requirements we need

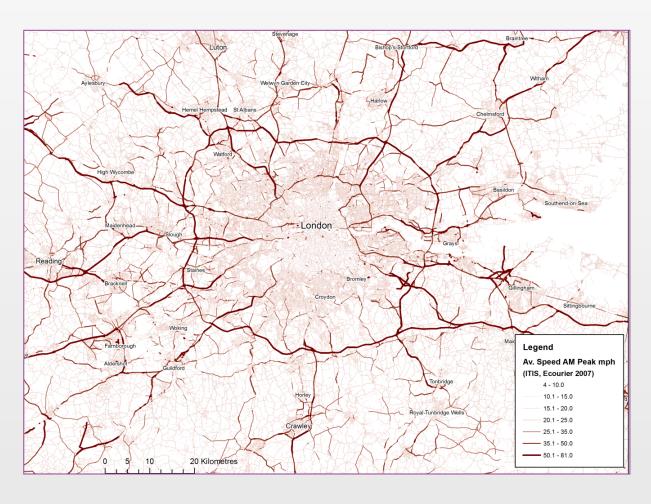
We will show some of the detail we have by way of illustrating our work in progress.





Road Costs
Used GPS data
for realistic road
speeds across
the South East.
Sourced from
ITIS and
Ecourier.

Future improvements with dynamic consideration of congestion.





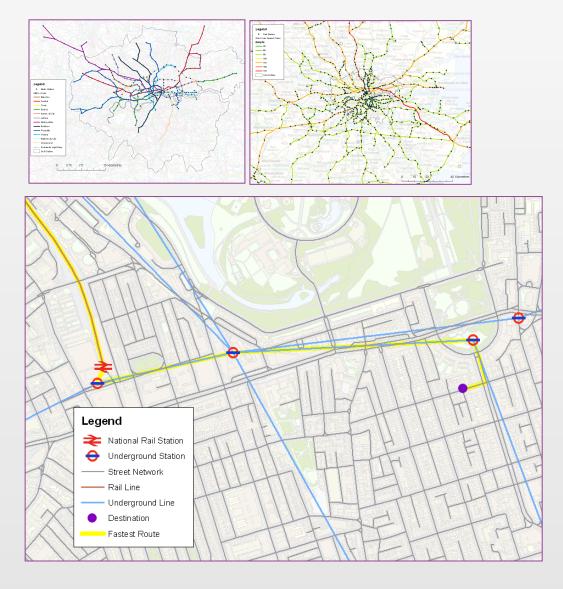


Public Transport Costs

Based on network geometry and timetabled services. Initially using model presented by Duncan last term. Allows multimodal PT trips.

TransXchange

Full UK PT timetable available in XML format. Could be used to automate process of generating PT networks.







Key Challenges for Immediate Developments

- Speed of Models
- Quick and Effective Visualisation
- Running the Model with Users/Stakeholders
- Building a Residential Model Based on the Housing Market Cost, prices, travel and energy costs etc - The Wegener Principle
- Moving to a Semi-Dynamic Model with Inertia and Internal Migration
- A Local UK Dimension: Thinking of the Modelling Strategy as being Informed by National Data Bases such as Neighbourhood Statistics





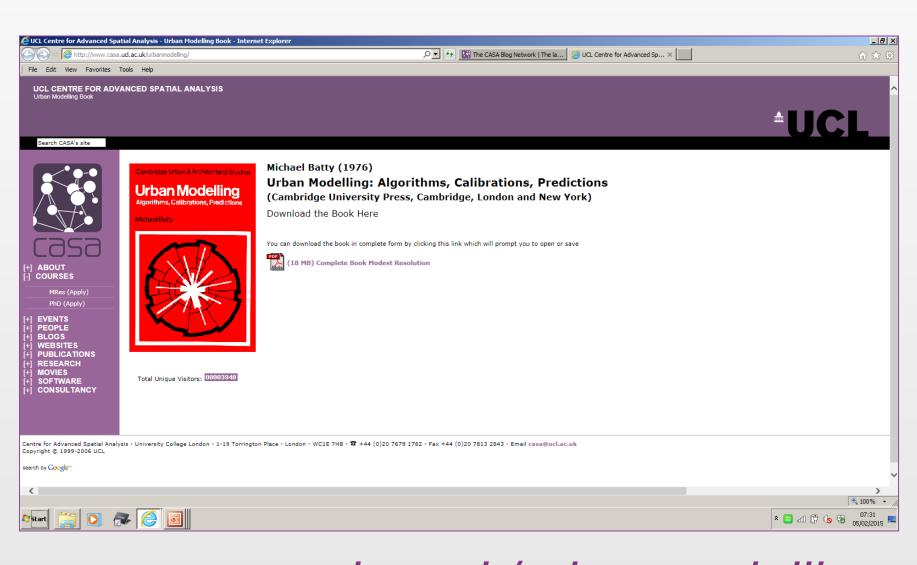
Some stuff on these models is at

http://www.complexcity.info/

And my very old book can be downloaded from www.casa.ucl.ac.uk/urbanmodelling







www.casa.ucl.ac.uk/urbanmodelling



