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#### Train Platforming Problem In and Out TPP deterministic model

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#### Recovery-Robust Train Platforming

Definitions Delay propagation network Buffers linking constraints

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#### References

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- for a specific railway station
- after the timetable has been defined

Recovery-Robust Platforming by Network Buffering
Train Platforming Problem
In and Out

# In and Out

Recovery-Robust Platforming by Network Buffering
Train Platforming Problem
In and Out

### In and Out

Input

- > Train schedule : arrival, departure times, directions and allowed shifts
- Railway station topology: platforms, paths and directions

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Train Platforming Problem
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### In and Out

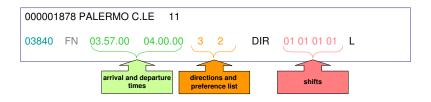
Input

- > Train schedule : arrival, departure times, directions and allowed shifts
- Railway station topology: platforms, paths and directions

### Output

 Assign each train a platform and two paths for arrival and departure s.t. no operational constraint is violated







The train schedule of a railway station contains info on arrival and departure times, directions and allowed shifts of each train passing through it.

# Railway station topology

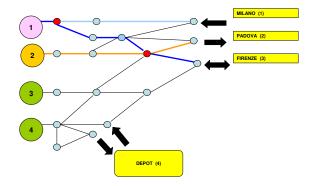
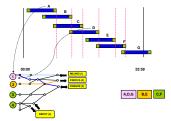


Figure: Topology

The topology of a railway station includes platforms, paths and directions.

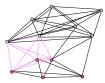
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#### Resources and operational constraints



Platform conflicts are forbidden, path conflicts are allowed to some extent.

Figure: Platform and path.



A pattern P for a train t is a 5-tuple defining: platform, arrival/departure paths and shifts. Operational constraints can be expressed using an incompatibility graph among patterns.

Figure: Incompatibility graph.

L\_TPP deterministic model

### TPP deterministic model

s.t.  

$$\begin{aligned}
\min \sum_{t \in T} \sum_{P \in \mathscr{P}_t} c_{t,P} x_{t,P} & (1) \\
& \sum_{P \in \mathscr{P}_t} x_{t,P} = 1, \quad t \in T & (2) \\
& \sum_{(t_1,P_1) \in K} x_{t_1,P_1} + \sum_{(t_2,P_2) \in K} x_{t_2,P_2} \le 1, \quad (t_1,t_2) \in T^2, K \in \mathscr{K}(t_1,t_2) & (3) \\
& x_{t,P} \in \{0,1\}, \quad t \in T, \ P \in \mathscr{P}_t & (4)
\end{aligned}$$

Details in Caprara et al. 2007 [2].

# Robust Optimization

Robust Optimization finds best solutions, which are feasible for all likely scenarios.

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#### Pros

- no knowledge of the underlying distribuition is required
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#### Cons

Strict robustness is generally overconservative, because:

- solutions must cope with every likely scenarios without any recovery
- it is unable to account for limits to the sum of all disturbances

Recovery-Robust Platforming by Network Buffering Recovery-Robust Train Platforming Definitions

### Recoverable Robustness

Informally speaking, a solution to an optimization problem is called *recovery robust* if it can be adjusted to all likely scenarios by limited recovery action. Thus a recovery-robust solution provides a service guarantee (Liebchen *et al.* 2007 [3]).

### Robust Network Buffering

We are interested in the special case in which the recovery problem is a delay  $(y_i^a)$  propagation in some directed graph N, which is buffered on the arcs by means of f against disturbances on the arcs  $a \in A(N)$ . Denoting by A(N) the set of arcs in N, we get:

$$\min_{f \in P} c(f)$$
s.t.  $\forall a \in A(N) \exists y^a \in \mathbb{R}^{|A(N)|}$ :
$$f_{(i,j)} + y_i^a - y_i^a \ge \Delta \cdot \chi_a((i,j)), \qquad a = (i,j) \in A(N)$$

$$D - d' y^a \ge 0$$

Details in Liebchen et al. 2007 [3].

Recovery-Robust Train Platforming

- Delay propagation network

### Delay propagation network

The platforming gives rise in a natural way to a network in which the delay caused by disturbances propagates. This *delay propagation network* is a directed acyclic graph in which each vertex represents the delay of a particular train for a particular resource.

Recovery-Robust Train Platforming

Delay propagation network

### Delay propagation network

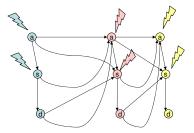


Figure: Delay propagation network

Each train has three associated vertices in this graph: (i) a for the arrival path, (ii) s for the stopping platform, and (iii) d for the departure path, corresponding to the delay (with respect to the nominal schedule) with which it will free up each of the three resources assigned to it.

Recovery-Robust Train Platforming

Delay propagation network

### Example

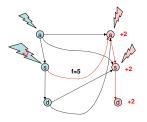


Figure: Example

Assume in the nominal schedule the first train frees up the platform at 10:00, the second train occupies it at 10:05 and frees it up at 10:10. Then a delay of more than 5 minutes for the first train results in a delay also for the second.

Recovery-Robust Train Platforming

L\_Delay propagation network

### Delay propagation network model

$$D \ge \sum_{t \in T} (a_t^{\xi} + s_t^{\xi} + d_t^{\xi}), \quad \xi \in \{\delta_t | t \in T\} \cup \{\delta_t' | t \in T\}$$
(5)  
$$a_t^{\xi} \ge \delta_t^{\xi}, \quad t \in T$$
(6)  
$$s_t^{\xi} \ge a_t^{\xi} + \delta_t'^{\xi}, \quad t \in T$$
(7)  
$$d_t^{\xi} \ge s_t^{\xi}, \quad t \in T$$
(8)  
$$m_{t_2}^{\xi} \ge h_{t_1}^{\xi} - f(h_{t_1}, m_{t_2}), \quad a = (h_{t_1}, m_{t_2}) \in A(N)$$
(9)

### Buffers linking constraints

A straightforward link between the buffer value of a given arc  $a \in A(N)$  associated with train pair  $(t_1, t_2) \in T^2$  and the choice of patterns for the given pair of trains is the following:

$$\sum_{P_1 \in \mathscr{P}_{t_1}} \sum_{P_2 \in \mathscr{P}_{t_2}} c_{P_1, P_2, a} \; x_{t_1, P_1} \; x_{t_2, P_2}$$

where  $c_{a,P_1,P_2}$  is a constant associated to arc *a* and to the corresponding choice of patterns  $(P_1, P_2)$  for trains  $(t_1, t_2)$ .

- Recovery-Robust Train Platformin

Buffers linking constraints

### Buffers linking constraints

$$f_{a} \leq \sum_{P_{1} \in \mathscr{P}_{t_{1}}} \alpha_{P_{1}}^{a} x_{t_{1},P_{1}} + \sum_{P_{2} \in \mathscr{P}_{t_{2}}} \beta_{P_{2}}^{a} x_{t_{2},P_{2}} - \gamma^{a}, \qquad a \in A(N), \ (\alpha,\beta,\gamma) \in \mathscr{F}_{a}$$
(10)

Following Caprara *et al.* 2007 [2], the separation of Constraints (10) is done by a sort of polyhedral brute force, given that, for each pair of trains  $t_1, t_2$ , and for each arc  $a \in A(N)$  the number of vertices in  $Q_{t_1,t_2,a}$  is small. Specifically,  $Q_{t_1,t_2,a}$  has  $|\mathscr{P}_{t_1}||\mathscr{P}_{t_2}|$  vertices and lies in  $\mathbb{R}^{|\mathscr{P}_{t_1}|+|\mathscr{P}_{t_2}|+1}$ , so we can separate over it by solving an LP with  $|\mathscr{P}_{t_1}||\mathscr{P}_{t_2}|$  variables and  $|\mathscr{P}_{t_1}|+|\mathscr{P}_{t_2}|+1$  constraints.

### Computational results: Palermo C.Le.

time	# trains	D	CPU time	D	CPU time	Diff. D	Diff. D
window	n.p.	nom	nom (sec)	RR	RR (sec)		in %
A	0	646	7	479	46	167	25.85
В	2	729	7	579	3826	150	20.58
C	0	487	6	356	143	131	26.90
D	2	591	6	384	228	207	35.03
E	1	710	9	516	2217	194	27.32
F	1	560	7	480	18	80	14.29
G	3	465	11	378	64	87	18.71

Table: Results for Paleri	mo Centrale
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### Computational results: Genova P.Princ.

time	# trains	D	CPU time	D	CPU time	Diff. D	Diff. D
window	n.p.	nom	nom (sec)	RR	RR (sec)		in %
A	0	630	9	516	18190	114	18.10
В	0	838	11	624	3177	214	25.54
C	0	888	7	509	2495	379	42.68
D	4	895	8	657	9940	238	26.59
E	1	616	5	405	37	211	34.25
F	1	516	5	373	14	143	27.71
G	0	431	5	219	8	212	49.19

Table: Results for Genova Piazza Principe

### References

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